MWAir Aeronautics

Kamikaze FAB

Kamikaze
MWAir engine Plane User Manual

IMPORTANT: READ FULL DOCUMENT FIRST!!!

Starting

Right Click ON PLANE and select "Board".
Wear HUD or TYPE "menu" on chat to Menu.
Type "start" or use HUD or Menu to start engines.
Type "stop" or use HUD or Menu to stop engines.
Type "brake" if want to stop the plane.

Landing Gear
chat command

u -Up landing gear
d -Down landing gear

Controls:

Page UP : Engine - Throttle Up
Page Down : Engine - Throttle Down

Up Arrow : Elevator Pitch Dive
Down Arrow : Elevator Pitch Climb

Left Arrow : Aileron Banking Left
Right Arrow : Aileron Banking Right

Shift+Left Arrow : Rudder Steering Left
Shift+Right Arrow : Rudder Steering Right

Menu

Plane - Plane Menu
  Start - Engine start.
  Stop - Engine stop.
  Brake - Stops the plane but not engine.
  Glide On - Starts glider mode.
  Glide Off - Stops glider mode.

Mode - Aileron Banking and Elevator Pitch modes

Slow - - Use to Take-off and Landing
Normal - Normal flight
Fast - Fast Aileron and Elevator (slow Rolls and Loops)
Acrobatic - Extreme Aileron and Elevator (fast Rolls and Loops)

Flaps - Enable flap mode for Take-off or disable flaps
Flaps off - No flaps.
Flaps soft
Flaps normal
Flaps high (recomended)

Harrier - Harrier mode Take-off and Landing
Harrier UP - Move plane Up
Harrier DOWN - Move plane Down
Harrier STOP - Stops Up or Down.
Harrier OFF - Return to normal mode.

Camera - Select camera mode
Driving
Inactive

Smoke - Turn on/off smoke particles.
Smoke ON
Smoke OFF

Eject - Ejection menu.
Eject Pilot
Eject Copilot
Eject All

Help - Give you this notecard.

HUD

Just wear or detach HUD.
HUD is linked to your plane when HUD detects plane rezzed.
HUD lost link if plane is deleted or returned to inventory, then
detach and wear again.

Buttons:
HUD - 3 way for hide HUD.
ENGINE - Starts and stops engines.
FLAPS - OFF, SOFT, NORMAL, HIGH.
MODE - SLOW, NORMAL, FAST, ACROBATIC.
CAMERA - Sets to driving camera.

Monitor 1 - Throttle, Speed, Vertical Speed, Altitude.

Monitor 2 - SIM Scanner and Landing Position Info. Scans if SIMS on N S E W exits.

Monitor 3 - Compass.

HARRIER UP - Starts harrier mode up.
HARRIER DOWN - Starts harrier mode down.
GLIDE - Turns on / off glider mode.
AUTODELETE - Turns on / off autodelete mode.

LANDING POINT - Sets landing point and gives information to Monitor 2.
AUTO LANDING - (Future use).
LANDING MAP - Shows map with landing region and position.
LOCATION MAP - Shows map with current position.

RADIO - (Future use).
MOUSE LOOK - (Future use).

SMOKE - Turns smoke on / off.

start (s)
stop (t)
brake (b)
glide on (do)
glide off (df)

slow (ml)
normal (mn)
fast (mf)
acrobatic (ma)

flaps off (fo)
flaps normal (fn)
flaps soft (fs)
flaps high (fh)

gear on (go)
gear off (gf)

harrier up (hu)
harrier down (hd)
harrier stop (hs)
harrier off (ho)

inactive (ci)
default (cf)

driving (cd)

smoke on (so)
smoke off (sf)

eject all (ea)

Non-menu chat command
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set_autodelete_on - delete plane if pilot standup without stoping engines.
set_autodelete_off - do not do it.

talk on - enable plane messages.
talk off - disable plane messages. (HUD always disable plane messages).

Setup chat commands
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set_max_speed:
Type speed value on chat and press intro.
Type "set_max_speed" on chat and press intro.
Default is 30. Take care with high values. SL do not support high speeds.

set_guest_pilot: *** Function not implemented on this model.

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